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PREPRINT

Learning mechanisms underlying impression formation and updating

David M. Amodio, University of Amsterdam

Correspondence:
David M. Amodio
Dept. of Psychology
Nieuwe Achtergracht 129
1001 NK Amsterdam
Email: d.m.amodio@uva.nl

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Abstract

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Impression formation is the process of learning about people—how we infer a person’s character traits, goals, and preferences while forming our own attitudes toward them. Emerging research shows that impressions are formed through a variety of mechanisms—a multimodal process rooted in different underlying systems of learning and memory. In this review, I describe the roles of episodic, semantic, instrumental, and Pavlovian memory systems in impression formation and updating. By considering the unique and interactive functions of learning and memory mechanisms, this memory systems framework expands and clarifies our understanding of how impressions are formed, changed, and expressed in behavior, relative to prior accounts based only on semantic memory models, while illuminating longstanding debates on the nature of implicit social cognition and how social information is represented in the mind.

37 I. Introduction

38 “This remarkable capacity we possess to understand something of the character of another
39 person ... is a precondition of social life.”

(Asch, 1946, p. 258)

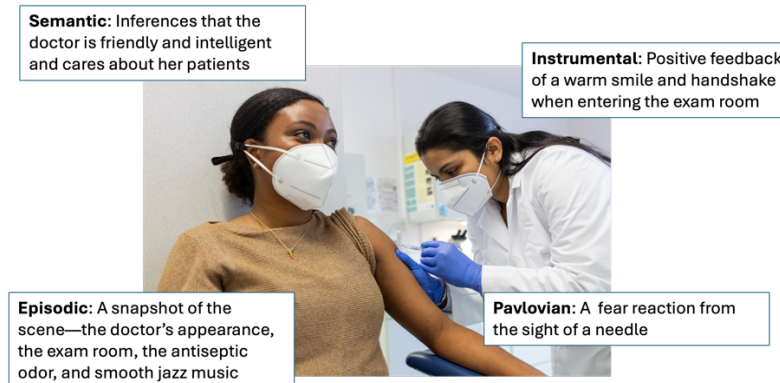
41 As humans, we depend on other to survive and thrive, and our ability to assess people—to infer
42 their traits and motives and discern friend from foe—is a fundamental capacity of the human
43 mind (Asch, 1946). This capacity is known as *impression formation*, and while a central topic of
44 social cognition research, it reflects the culmination of many basic cognitive, perceptual, and
45 affective processes.

46 Social impressions have long been considered multifaceted (Carlston, 1994; Jones & Davis,
47 1965; Malle & Holbrook, 2012). They involve conceptual knowledge of a target person’s
48 attributes, such as their trait characteristics (Asch, 1946; Trope, 1986; Gilbert et al., 1988;
49 Winter & Uleman, 1994), goals and intentions (Hassin et al., 2005; Heider, 1944; Read et al.,
50 1990; Moskowitz & Olcaysoy Okten, 2018), mental states (Ames, 2004; Kruse & Degner, 2021),
51 and life circumstances (e.g., wealth, geography, group memberships; Brewer, 1988; Fiske &
52 Neuberg, 1990; Kunda & Thagard, 1996). Impressions also involve a perceiver’s own attitude
53 toward a target (Anderson, 1965; Cone et al., 2017; Schneid et al., 2015), which may include
54 their evaluative beliefs and associations, affective responses, and behavioral dispositions (e.g.,
55 to approach or avoid) (Breckler, 1984). These varied aspects of an impression reflect the
56 multiple ways in which humans learn, through semantic, episodic, instrumental, and Pavlovian
57 memory systems, and how these learning processes function together to guide social
58 judgments, decisions, and actions (Amodio, 2019). These learning mechanisms further guide
59 how impressions are changed (i.e., updated) in response to new information and experiences.
60 Although classic accounts of impression formation emphasize conceptual inferences rooted in
61 in semantic memory (Anderson, 1965; Asch, 1946; Cantor & Mischel, 1977; Hastie et al., 1980),
62 it is now clear that multiple learning and memory mechanisms contribute to how we think
63 about and act toward people.

64 In this review, I describe major mechanisms of learning and memory that support impression
65 formation, integrating theory and research from social psychology, cognitive psychology, and
66 neuroscience. I begin by describing key learning processes involved in social cognition—their
67 content, modes of acquisition and change, functions, and expressions—and discuss their
68 implications for impression formation and updating. I then discuss how a consideration of these
69 learning mechanisms, and their interactions, illuminate longstanding theoretical questions
70 regarding the nature of implicit attitudes and process models of social cognition.

71 II. Learning and memory systems

72 When we meet someone, we experience them simultaneously in multiple ways: we encode the
 73 details of the event (e.g., their appearance and nonverbals, other people involved, the context),
 74 infer their trait attributes and goals, react emotionally to their feedback, and track how they
 75 respond—positively or negatively—to things we do and say (Figure 1). Each form of learning—
 76 the episodic details, the traits we infer, the responses we track, the emotion we experience—
 77 contributes to our emergent impression of that person.



78

79 **Figure 1.** As a perceiver forms an impression, they simultaneously encode information through
 80 multiple memory systems. For example, when meeting a doctor for a vaccination, we may infer
 81 her traits as intelligent and caring (semantic), form reward associations from her positive
 82 feedback (instrumental), form a fear association when spotting the needle (Pavlovian), all while
 83 encoding the multimodal details of the situation (episodic).

84

85 The idea that human thought and behavior are rooted in mechanisms of learning and memory
 86 is foundational in psychological science (Collins & Loftus, 1974; Hull, 1943; Pavlov, 1927;
 87 Scoville and Milner, 1957; Shiffrin & Schneider, 1977; Thorndike, 1932; Tolman, 1948), and it
 88 inspired the emergence of social cognition—a field originally known as “person memory”
 89 (Hastie et al., 1980). Human learning and memory can be understood as a set of interacting
 90 memory systems, each characterized by a unique profile of operation, psychological function,
 91 mode of expression, and neural substrate (Gabrieli, 1998; McDonald & White, 1993; Squire &
 92 Zola, 1996; Tulving, 1985). Although distinct memory system functions are revealed most
 93 dramatically in studies of selective brain damage (Bechara et al., 1995; Knowlton et al., 1996;
 94 Scoville & Milner, 1957), they typically operate in concert in the healthy mind (Amodio, 2019;
 95 Henke, 2010; Squire, 2004).

96 In this section, I describe major learning and memory systems that are most relevant to
 97 impression formation. I highlight the specific kinds of information they encode, how this
 98 information is typically expressed, the degree to which it is consciously accessible, and how it is
 99 updated. I also note the neural substrates of different learning mechanisms to illustrate their

100 functional separation and connections to cognitive processes underlying judgment and
101 behavior.

102 **Semantic memory.** Semantic memory refers to the learning, representation, and retrieval of
103 general knowledge—*the sky is blue, 1 + 1 = 2, and my friend Sally is friendly, smart, and athletic.*
104 Early theories of person perception and social cognition were inspired by models of semantic
105 memory (Hastie et al., 1980; Uleman & Kressel, 2013), and contemporary models of impression
106 formation continue to assume a basis in semantic processes (Amodio, 2019; Moskowitz, 2024).

107 Semantic memory is declarative, such that it is explicitly reportable, and propositional, in that it
108 meaningfully links abstract linguistic concepts (Kumar, 2021). Semantic memory is primarily
109 represented in the anterior temporal lobe (Binney & Ramsey, 2020; Olson et al., 2013) and
110 activated during social judgments in the medial frontal cortex (Contreras et al., 2012; Gilbert et
111 al., 2012). Although typically expressed via verbal self-report, semantic associations can be
112 expressed on indirect measures involving conceptual categorization (e.g., semantic priming).
113 That is, while a perceiver is aware of semantic knowledge, this knowledge may be expressed
114 indirectly (i.e., implicitly) and thus potentially without one's intention or awareness.

115 In the context of impression formation, semantic memory supports knowledge regarding a
116 person's traits, goals, circumstances, and evaluation (Anderson, 1965; Asch, 1946; Moskowitz &
117 Olcaysoy Okten, 2018; Read et al., 1990), encoded as cognitive concepts organized in a
118 semantic network (Collins & Loftus, 1975; Wyer, 1980). Semantic impressions may be formed
119 through direct verbal descriptions of a person (Asch, 1946) or inferred from a person's behavior
120 (Carlston & Skowronki, 1994; Jones & Davis, 1965; Srull & Wyer, 1979; Winter & Uleman, 1984).

121 When semantic knowledge is activated, such as when encountering a target individual, this
122 information becomes accessible and can influence person judgments (Higgins et al., 1977;
123 Bargh & Pietromonaco, 1982). This semantic form of person knowledge underpins major
124 theories of implicit social cognition (Fazio, 1990; Gawronski & Bodenhausen, 2006; Greenwald
125 & Banaji, 1995; Kunda & Thagard, 1996; Smith & DeCoster, 2000) and intergroup bias (Devine,
126 1989; Hamilton & Sherman, 1994; Kawakami et al., 2017; Sherman, 1996), as well as more
127 recent models of intersectional and multidimensional impression formation (Chen, 2014;
128 Freeman & Ambady, 2011; Lin, Keles, & Adolphs, 2021; Stoller & Freeman, 2016; Tamir et al.,
129 2016).

130 It's unsurprising that theories of impression formation are dominated by semantic models.
131 Being declarative, semantic information is most salient in the mind of a social perceiver
132 (Amodio, 2014). Moreover, semantic knowledge is highly functional in a complex social milieu,
133 as it affords precision, nuance, and flexibility; drawn from a rich descriptive lexicon, complex
134 semantic impressions can describe a person from multiple angles and across contexts (Hackel et
135 al., 2022a; John, Hampson, & Goldberg, 1991).

136 Updating of semantic knowledge occur not through change per se, but through elaboration
 137 based on new learning (Kunda, Sinclair, & Griffin, 1997). In the context of impressions, one may
 138 learn new complementary or contradictory trait information. Existing knowledge may also be
 139 reinterpreted in light of new information (Mann & Ferguson, 2015), revised during retrieval
 140 (Storm, Bjork, & Bjork, 2005) or, when no longer relevant, forgotten (Dunn & Spellman, 2003;
 141 Macrae & MacLeod, 1999). Although old trait information is typically retained alongside new
 142 knowledge, a perceiver can select relevant new information when forming explicit judgments or
 143 summary evaluations (Olcaysoy Okten et al., 2019; Olcaysoy Okten & Moskowitz, 2020). Thus,
 144 while your impression of Bob, the junk hoarding neighbor, improves when you learn he recycles
 145 toys for sick children, your knowledge of him as a hoarder remains.

146 **Episodic memory.** Episodic memory encodes multimodal snapshots of our discrete experiences,
 147 from the extraordinary—the moment in the delivery room when you first set eyes on your
 148 newborn child—to the mundane, like yesterday’s lunch transaction at the local deli (Tulving,
 149 2002). Early evidence that episodic memory functions as an independent system came from
 150 studies of brain lesion patients. In the famous case of patient H.M., the removal of his medial
 151 temporal lobe (including the hippocampus) to treat his severe epilepsy left him unable to form
 152 new episodic memories, yet he retained knowledge of facts and the ability to play piano—
 153 capacities that rely on semantic and instrumental memory (Scoville & Milner, 1957). Since then,
 154 studies of the medial temporal lobe in brain lesion patients and in healthy individuals, using
 155 neuroimaging, have further established episodic memory as a separable memory system
 156 (Dickerson & Eichenbaum, 2010; Baddely, 2001).

157 In impression formation, episodic memory supports the multisensory encoding of an event’s
 158 details: the smell of autumn air, a friend’s well-rehearsed words, his fiancé’s surprised look, the
 159 sparkle of a diamond, and the cheering crowd. Episodic memories provide a basis for trait
 160 inference with specific examples of a person’s behavior (Kadwe et al., 2022; Klein et al. 2009;
 161 Meiser, 2003). For example, episodic recall of how much a person shared in a prior interaction
 162 relies on the hippocampus (FeldmanHall et al., 2021) and informs a perceiver’s choice of
 163 whether to engage with that person again (Murty et al., 2016).

164 Episodic memory can also provide a basis for semantic inference (Hastie & Park, 1986). A
 165 perceiver can infer trait characteristics from episodes of a person's behavior, deliberately
 166 through attribution (Jones & Davies, 1965) or automatically through spontaneous trait
 167 inferences (Winter & Uleman, 1984). Similarly, a discrete episodic memory (e.g., vividly
 168 recalling 100 people at an event) can give rise to “gist” memories (“there was a big crowd”),
 169 with both simultaneously encoded (Brainerd & Reyna, 2002). When making social decisions,
 170 episodes guide specific judgments whereas gist guides more general, flexible judgments (Hackel
 171 & Mende-Siedlecki, 2023).

172 The updating of episodic memory is not incremental, but involves reconsolidation and the
 173 integration of new information (Hubbach et al., 2009; Wichert et al., 2013). Depending on a
 174 perceiver's goals or the salience of the episodes, the newer episodes may weigh more heavily in
 175 a perceiver's impression or decision (Bornstein et al., 2017; Hackel & Mende-Siedlecki, 2023;
 176 Kensinger & Corkin, 2004). Episodic memories can also be distorted through simulation,
 177 misremembering, retrospective reconstrual, reconsolidation, or imagined events (Anderson &
 178 Hanslmayr, 2014; Enge et al., 2015; Loftus & Hoffman, 1989; Hubbach et al., 2009; Schacter et
 179 al., 2012), often in ways that support a stereotype, schema, or self interest (Balctetis, 2008;
 180 Biernat & Sesko, 2013; Carlson et al., 2020; Dodson et al., 2008; Nunes et al., 2017; Taylor et al.,
 181 1978). In this way, newer or distorted episodes can contribute to a change in one's overall
 182 person impression.

183 **Instrumental learning.** Instrumental learning (also known as *operant conditioning* or *procedural*
 184 *memory*) is an action-based form of learning in which behaviors are associated with outcomes
 185 through reinforcement (Skinner, 1963; Thorndike, 1932). In contrast to semantic and episodic
 186 memories, instrumental learning is encoded in terms of reward value via dopaminergic activity
 187 in the striatum, and expressed directly in behavior (O'Doherty et al., 2004; Liljeholm &
 188 O'Doherty, 2012). Instrumental learning encompasses both goal-directed learning, which
 189 supports intentional, reward-driven behavior, and habits, which support automatically-cued
 190 responses (Foerde, 2018; Robbins & Costa, 2017).

191 *Goal-directed instrumental learning.* In goal-directed instrumental learning, one learns the
 192 reward value of an action—such as approaching an object or person—through choice and
 193 feedback. Following rules of reward reinforcement learning, choices that result in positive
 194 feedback are repeated and those resulting in negative feedback are not (Sutton & Barto, 1998).
 195 Instrumental learning occurs incrementally, such that reward associations change slowly
 196 through repeated experiences with action and feedback, and it can encode probabilistic reward
 197 contingencies (Balleine & Dickinson, 1998). Given its capacity to encode and express
 198 preferences through action, instrumental learning has been theorized to underlie the
 199 behavioral (or *conative*) component of attitudes (Amodio, 2019; Breckler, 1984) and the
 200 priming of goal-directed behavior (Forster, Liberman, & Friedman, 2007).

201 Instrumental learning is further distinguished by its *nondeclarative*, or implicit, operation, such
 202 that its associations may be formed and expressed without deliberation or awareness
 203 (Knowlton et al., 1996; Reber & Squire, 1994). For example, on probabilistic reinforcement
 204 tasks that involve incremental learning and thus require the ability to track accumulated
 205 feedback across many trials, amnesiac patients, who lack hippocampal function but retain
 206 normal striatal function, learn to make correct behavioral choices but are unaware of what they
 207 learned (Knowlton et al., 1994). In healthy individuals, nondeclarative instrumental learning is
 208 often expressed as a skill—a well-practiced, goal-directed action sequence that proceeds with

209 little thought, such as playing piano, driving standard transmission, or swinging a golf club
210 (Graybiel & Grafton, 2015).

211 In the context of impression formation, instrumental learning governs how we learn about
212 others through direct social interaction—that is, through the exchange of action and feedback
213 with another person (Amodio, 2019; Hackel et al., 2015; Ruff & Fehr, 2014). Research that has
214 combined behavioral experiments with computational modeling and fMRI shows that through
215 direct social interaction, perceivers encode the reward value of choosing a partner in addition
216 to inferring the partner’s trait characteristics, and that these separate representations, encoded
217 in different patterns of neural activity, have joint effects on social decisions (Hackel et al.,
218 2015). Instrumental associations have been likened to a gut feeling or intuition (Lieberman,
219 2000) and, as a component of person impressions, they function implicitly to guide social
220 choices independently of explicit traits or attitudes (Hackel et al., 2019, 2020, 2022a, 2022b;
221 Cho & Hackel, 2022; Traast et al., 2024).

222 As noted above, instrumental associations are updated incrementally in response to prediction
223 errors to maintain a running representation of a reward-based preference (i.e., expected value)
224 (Rescorla & Wagner, 1972; Sutton & Barto, 1998). A prediction error occurs when feedback is
225 more positive or negative than expected. The degree of updating in response to feedback
226 depends on the size of the prediction error and learning rate (i.e., the weighting of new
227 information), resulting in a revised expected value—a form of incremental preference updating
228 that closely resembles the kind of evaluative change examined in studies of impression
229 updating.

230 A benefit of this instrumental learning approach is that the parameters representing these
231 updating mechanisms can be quantified, along with other psychological factors of interest, in
232 formalized computational model of how reward value is formed, updated, and expressed
233 (Sutton & Barto, 1998). These models can then be tested by assessing the fit of human
234 behavioral data (e.g., from an experimental task) to model-simulated data. This powerful
235 approach to theory testing is increasingly used in social cognition research (Cushman et al.,
236 2023; FeldmanHall & Nassar, 2021; Hackel & Amodio, 2018).

237 *Habits.* Frequently enacted behaviors, whether goal-directed or not, can transform into a
238 *habit*—a behavior that is automatically triggered in response to an associated cue despite being
239 contradictory or irrelevant to one’s goals (Wood & Neal, 2007). Whereas goal-directed
240 instrumental learning is associated with reward processing in the ventral striatum, habits are
241 associated with dorsal striatum activity (Foerde, 2018; Robbins & Costa, 2017; Yin & Knowlton,
242 2006).

243 In social contexts, habits are expressed when a person’s presence, actual or symbolic, activates
244 an automatic behavioral response (Amodio, 2019; Hackel et al., 2019; Wood, 2017). Such habits

245 can be adaptive: they can enhance the fluency of social interactions, requiring few cognitive
 246 resources, and an impression based in habit may be more resistant to inconsistencies in a
 247 partner's behavior. However, habits may become maladaptive when a partner or relationship
 248 changes: you may offer a beer to a friend who recently quit drinking or mindlessly text an old
 249 flame post-breakup. In either case, a habit's indifference to feedback makes it extremely
 250 resistant to change. Indeed, evidence that instrumentally-learned person preferences persist
 251 after they are no longer goal-consistent supports the role of habit in impressions (Cho & Hackel,
 252 2022; Hackel et al., 2015, 2019, 2022b).

253 ***Pavlovian learning (classical conditioning)***

254 Édouard Claparède, the Swiss neurologist, famously described a patient with severe amnesia
 255 who greeted him each day as if they had never met. As the story goes, one day, in 1911, he held
 256 a tack in his hand which pricked the patient during their handshake. The next day, despite again
 257 having no recollection of the doctor, the patient hesitated in shaking his hand—apparent
 258 evidence of fear learning without awareness of its cause. This classic account suggested a
 259 unique effect of Pavlovian fear learning on social impressions.

260 Pavlovian learning, also known as classical conditioning, refers to both a method and a
 261 mechanism; its mechanism describes a learned association between a neutral stimulus and
 262 autonomically-arousing threat or reward (Rescorla, 1988). Although Pavlovian learning can be
 263 aversive or appetitive, most research in humans and animals has focused on aversive (i.e., fear)
 264 conditioning. Pavlovian learning is differentiated from other memory systems by its unique
 265 characteristics and substrate in amygdala circuitry (Fendt & Fanselow, 1999; Maren, 2001).
 266 Pavlovian aversive conditioning can occur nonconsciously (Bechara et al., 1995; Öhman, 1998)
 267 and is expressed primarily as behavioral freezing, autonomic arousal, and heightened
 268 attentional vigilance (Roelofs, 2017).

269 It is notable that the term “classical conditioning” is sometimes invoked to describe evaluative
 270 conditioning in attitudes and impression research (Arenson et al., 1982; Olson & Fazio, 2004;
 271 Staats & Staats, 1958); however, evaluative conditioning procedures typically involve the
 272 pairing of two conceptual stimuli (e.g., words) and do not typically elicit the physiological
 273 response associated with an amygdala-mediated Pavlovian learning mechanism. That is, they
 274 are Pavlovian in procedure but not mechanism, likely involving semantic learning rather than
 275 Pavlovian learning.

276 Pavlovian-conditioned associations are not directly updated; rather, new associations may be
 277 formed alongside existing associations (Bouton, 1993). These new associations can inhibit the
 278 expression of older threat associations (in aversive conditioning) to produce extinction;
 279 however, because the original associations remain, learned fear is easily reestablished. Recent
 280 research suggests that it may be possible to change Pavlovian associations through reactivation

281 and reconsolidation (Kindt et al., 2009; Monfils et al., 2009; Schiller et al., 2010), but it remains
282 unclear whether this intervention changes the underlying association or only its expression in
283 behavior (Elsev et al., 2018; Kindt & Soeter, 2013).

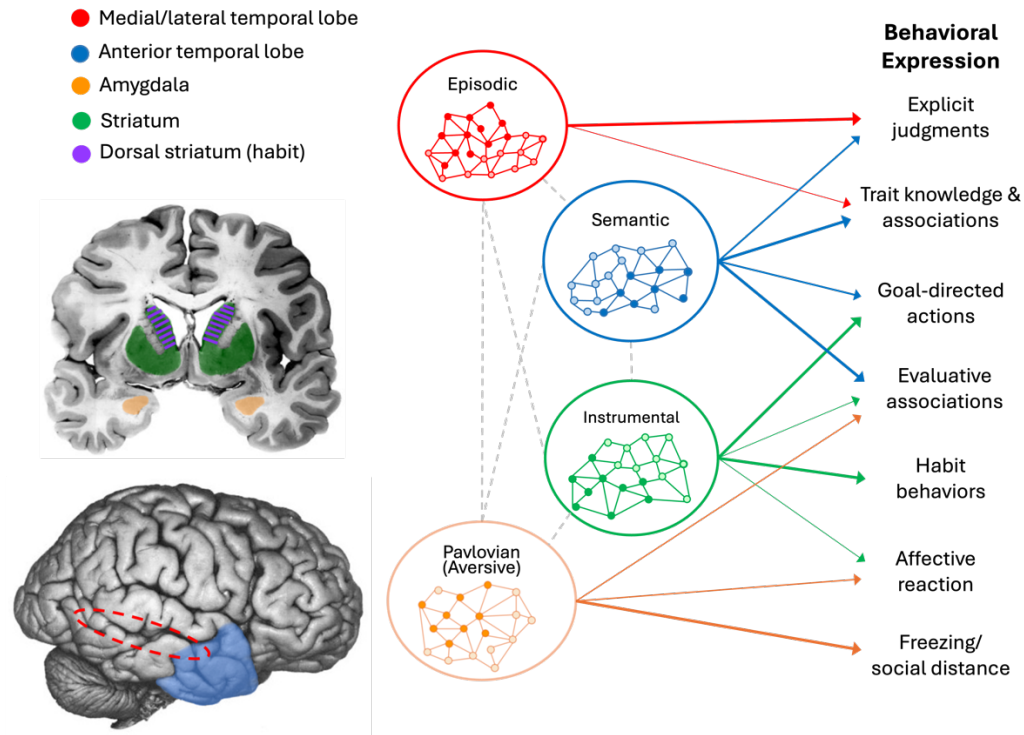
284 How does Pavlovian conditioning contribute to impression formation? Although aversive
285 conditioning is robust in humans (Delgado et al., 2006) and has been proposed as a component
286 of intergroup bias (Amodio et al., 2003; Dunsmoor et al., 2016; Olsson et al., 2005; March et al.,
287 2018), its role in impression formation has not been systematically investigated. Nevertheless,
288 many existing findings are consistent with a role for Pavlovian fear conditioning in social
289 impressions. In studies of intergroup interaction, expressions of a Pavlovian form of prejudice
290 appears evident in perceivers' social distance, stilted speech and action, interaction anxiety,
291 and fear-related affect—much like Claparède's famous patient (Dovidio et al., 2002; Fazio et al.,
292 1995; Shelton & Richeson, 2006; Stephan & Stephan, 1985; Word et al., 1974; Amodio &
293 Hamilton, 2012; Cottrell & Neuberg, 2005). Although more research is needed to determine the
294 role of Pavlovian learning in social impressions, these findings suggest it supports affective and
295 threat-related behavioral responses to persons and groups.

296 **Section summary: A memory systems model of impression formation.** A memory systems
297 analysis clarifies that we learn about and represent persons through multiple learning
298 mechanisms: semantic, episodic, instrumental, and Pavlovian. As illustrated in Figure 2, these
299 memory systems are separable, with unique operating characteristics and distinct neural
300 substrates, and they function to produce specific kinds of social behavior. The multilevel person
301 representation they create constitutes an impression—a collection of knowledge, beliefs,
302 preferences, and opinions, as well as affective reactions and approach tendencies that produce
303 our holistic view of a person. Although impressions have long been considered multifaceted
304 (Asch, 1946; Carlston, 1994; Moskowitz et al., 2023), this analysis specifies the mechanisms
305 supporting these facets and their unique roles in social behavior.

306 **Independent and interactive effects of memory systems**

307 Despite their unique features, learning and memory systems typically function in concert:
308 during impression formation, we can simultaneously encode episodic information about the
309 event, infer semantic knowledge about the person's traits and characteristics, develop a
310 behavioral disposition through instrumental feedback, and form affective associations through
311 Pavlovian learning (Amodio, 2019). Learning and memory systems also interact, whereby one
312 memory system shapes or competes with another (Phelps, 2004; Poldrack & Packard, 2003). A
313 consideration of these independent and interactive effects, and their influence on decisions, is
314 essential for understanding how impressions are expressed in judgment and behavior. In this
315 section, I describe examples of joint and interactive memory system effects and their
316 implications for person impressions.

317



318

319 **Figure 2.** A memory systems model of person impression depicting episodic, semantic,
 320 instrumental (including habit), and Pavlovian aversive memory systems, their interconnectivity,
 321 neural correlates, and examples of their expressions in social behavior. A person impression
 322 may comprise one or more of these memory systems, and each may have varying degrees of
 323 influence on behavioral expressions (indicated by thickness of the arrows).

324

325 **Independent effects of memory systems in person impressions.** Independent effects refer to
 326 cases where two or more memory systems have simultaneous yet unique effects on judgment
 327 or behavior. I describe examples of such effects here.

328 *Multiple forms of implicit evaluation.* Implicit evaluation refers to the indirect (i.e.,
 329 nondeclarative) expression of positive or negative evaluation toward a person or object
 330 (Greenwald & Banaji, 2017), often assessed using tasks such as evaluative priming measures
 331 (e.g., Fazio et al., 1986), the Implicit Association Test (IAT) (Greenwald et al., 1998), or the
 332 Affect Misattribution Task (AMP) (Payne et al., 2005). Although a central to impression
 333 formation research, the construct of implicit evaluations—that is, how they are formed,
 334 represented in the mind, and expressed in behavior, and whether they function automatically
 335 or unconsciously—has been difficult to explain (Gawronski et al., 2022; Cornielle & Hutter,
 336 2020).

337 From a learning perspective, implicit evaluation reflects the operation of one or more different
338 underlying memory systems. For example, it could reflect an instrumental reward or Pavlovian
339 threat association, both of which operate nondeclaratively and are expressed implicitly, or
340 semantic knowledge which, although declarative and thus subject to awareness, can be
341 expressed indirectly on implicit tasks. In many cases, an implicit evaluation involves a
342 combination of these systems. Considering the memory system basis of an implicit evaluation
343 clarifies its features, function, expression, and potential for change.

344 Nearly all existing studies of implicit evaluation concern semantic memory. This is due to their
345 reliance on tasks that primarily assess semantic associations between concepts and categories,
346 such as evaluative priming tasks, the IAT, and AMP. Although some early models of implicit
347 evaluation proposed a basis in affect (Amodio & Devine, 2006; Fazio et al., 1986; Gawronski &
348 Bodenhausen, 2006), evidence for these accounts relied on data from semantic categorization
349 tasks that, in subsequent work, have been shown to reflect semantic associations and not
350 affective associations (Blaison et al., 2012). Thus, conventional implicit evaluation tasks, which
351 rely on semantic categorization, are now understood to be primarily sensitive to semantic and
352 not affective associations (De Houwer et al., 1998; Itkes et al., 2017; Klauer, 1997; Rohr &
353 Wentura, 2022; Spruyt et al., 2004; Wentura and Degner, 2010; Wittenbrink et al., 2001). As
354 such, they can further be understood as reflecting knowledge that is declarative but, when
355 assessed with an implicit task, observed indirectly.

356 Affect-based implicit evaluation has been proposed to correspond to a Pavlovian association
357 (Amodio et al., 2003; Amodio, 2019), which may be assessed by physiological measures of skin
358 conductance or the startle eyeblink response (Kret, 2015). In early research on impression
359 formation, heightened skin conductance response, an autonomic arousal indicator of either
360 positive or negative affect depending on the elicitor, predicted greater attraction toward
361 agreeable partners (Clore & Gormly, 1974). In the intergroup domain, my colleagues and I used
362 a startle eyeblink method—an index of amygdala activity associated with the Pavlovian threat
363 response—to assess White American participants' implicit affective responses to Black, White,
364 and Asian faces (Amodio et al., 2003). We found that the startle response was amplified when
365 participants viewed Black faces, relative to White or Asian faces, revealing a negative affective
366 association that could not be explained by semantic processing. These studies identify an
367 affective form of implicit evaluation, rooted in Pavlovian learning, which functions
368 nondeclaratively and is expressed in physiological arousal and defensive behaviors, distinct
369 from implicit evaluations based in semantic memory.

370 A third form of implicit evaluation is represented by Instrumental reward associations. Recent
371 research shows that individuals form preferences for people through instrumental learning,
372 using probabilistic reinforcement learning tasks in which participants choose to interact with
373 individuals and receive either reward or nonreward feedback (Hackel et al., 2015, 2020,

2022a,b; Traast et al., 2024; Schultner, Stillerman et al., 2024). These instrumental preferences, expressed in choice behaviors, have been found to predict subsequent social decisions independently of self-reported preferences and IAT measures of implicit evaluation (Hackel et al., 2022b; Traast et al., 2024). Consistent with models of instrumental learning, this form of implicit evaluation operates implicitly and is expressed most directly in goal-directed behavior—features that align it with motivation-oriented theories of social cognition (Ferguson & Bargh, 2004; Strack & Deutsch, 2004).

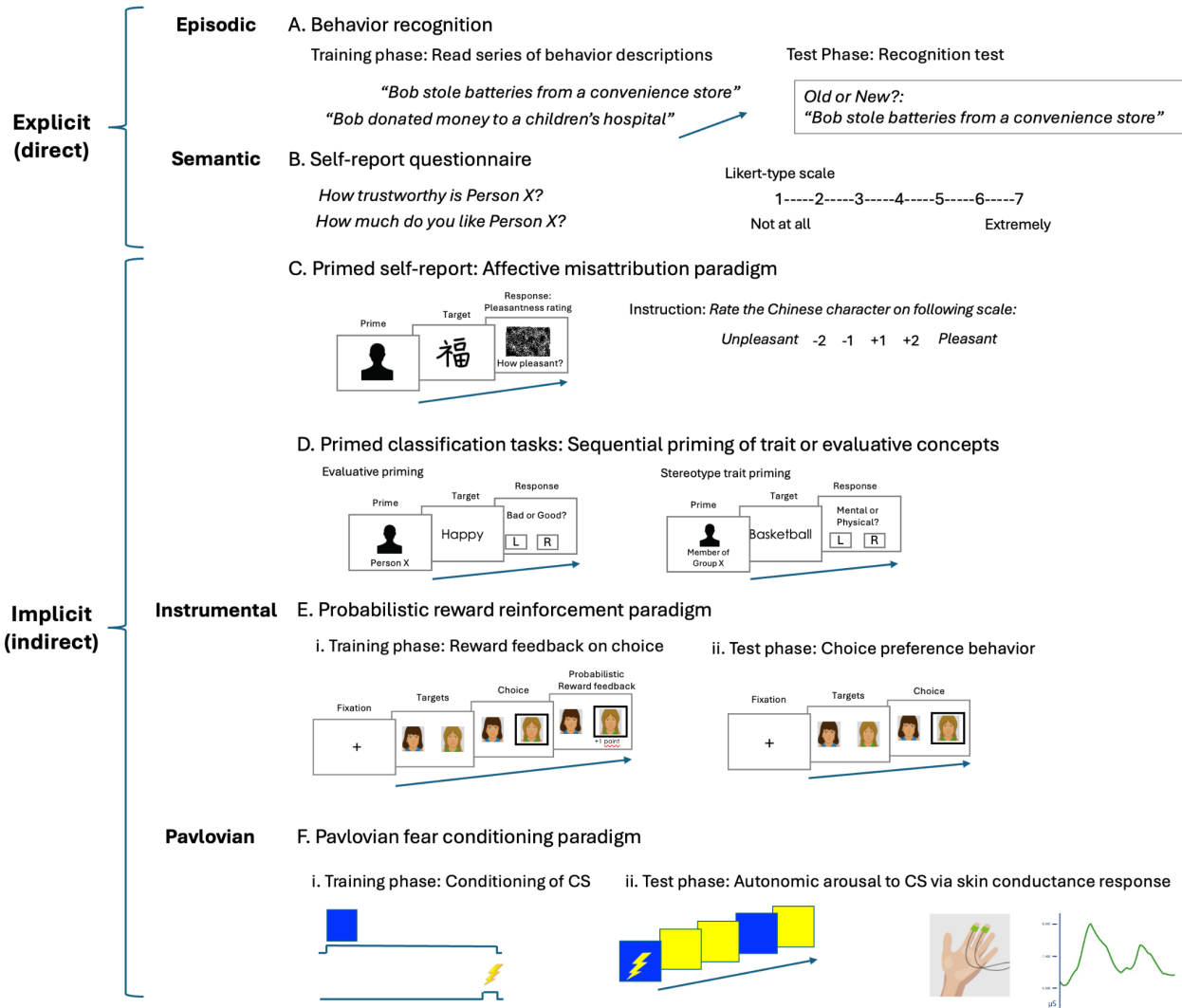
Together, these findings clarify that “implicit evaluation” can refer to different underlying memory systems—semantic, affective (i.e., Pavlovian), instrumental, or some combination—and that a consideration of underlying memory process informs how an evaluation is formed and expressed. This analysis also highlights that appropriate measures are needed to observe different forms of evaluative association (Figure 3), and that theories of implicit evaluation built only on models of semantic memory and data from conventional implicit tasks are incomplete.

Traits vs. evaluations. Traits and evaluations have long been distinguished in both impression formation and intergroup bias (Asch, 1946; Allport, 1954, Amodio & Ratner, 2011; Carlston, 1994; Devine, 1989; Dovidio et al., 1996). Traits, like stereotypes, refer to person or group characteristics and are represented as beliefs and conceptual associations in semantic memory. Evaluations, by contrast, refer to a perceiver’s preference toward an individual or group and, as described above, could reflect semantic, Pavlovian, and instrumental associations.

In the intergroup domain, stereotypes (traits) and prejudice (evaluations) are difficult to discern because group stereotypes are often positive or negative in valence. However, studies using unconfound assessments, in which measures of evaluation do not include stereotypes and, conversely, measures of stereotyping are equated on valence, observed weak correlations between stereotyping and evaluation (Amodio & Devine, 2006; Amodio & Hamilton, 2012; Bijlstra et al., 2010; Dovidio et al., 2004; Gilbert et al., 2012; Glaser & Knowles, 2008; Wittenbrink et al., 1997, 2001). Research on spontaneous impression formation has similarly observed dissociations in the formation and effects of trait and evaluative inferences (Schneid et al., 2015; Olcaysoy Okten et al., 2019).

It is notable that this trait-evaluation distinction differs from the position that stereotypes and prejudice emerge from a single underlying representation (Kurdi et al., 2019). However, evidence for the single-representation position has come from measures or manipulations that confound stereotype traits with valence (Kurdi et al., 2019; Phills et al., 2020). For example, Kurdi et al. reported large correlations between IAT measures of implicit prejudice and stereotyping when stereotypes with positive and negative valence were used. However, when they used unconfounded IAT measures of prejudice and stereotyping, the intercorrelations were small and similar in effect size to prior work supporting a stereotype-evaluation distinction (e.g., Amodio & Devine, 2006; Gilbert et al., 2012).

411



412

413 **Figure 3.** Experimental paradigms for assessing impression formation as represented by
 414 different learning and memory mechanisms, including both explicit (direct) and
 415 implicit (indirect) assessments.

416

417 **Independent effects on expression.** A key contribution of a learning and memory framework is
 418 that it predicts how impressions are expressed in behavior (see Fig 2). Whereas semantic and
 419 episodic impressions guide our explicit thoughts, judgments, and plans regarding a person,
 420 instrumental associations implicitly guide behavior in decisions and social interactions. Habits
 421 guide automatic actions to previously-rewarded cues, whereas Pavlovian associations guide
 422 responses to potential threats through freezing, attentional vigilance, and physiological
 423 readiness (i.e., conditioned suppression; Reiter & DeVellis, 1976; Roelofs et al., 2010).

424 In an early demonstration of these effects, Amodio and Devine (2006) showed that White
425 Americans' scores on an IAT measure of implicit stereotypes uniquely predicted their trait
426 impressions of a Black partner, whereas scores on an implicit prejudice IAT, proposed at the
427 time to reflect an affective Pavlovian association, uniquely predicted their seating distance from
428 a Black partner (Amodio & Devine, 2006). In other research, feelings of intergroup anxiety,
429 associated with a Pavlovian response, selectively enhanced the expression of implicit prejudice
430 but not implicit stereotypes (Amodio & Hamilton, 2012). These patterns resemble previous
431 dissociations between explicit cognitive and affective measures of intergroup bias (Dovidio et
432 al., 1996, 2004) and between effects of explicit prejudice beliefs and implicit race evaluations
433 on interracial interaction behavior (Dovidio et al., 1997, 2002; Fazio et al., 1995).

434 Research has also distinguished the effects of trait-based and reward-based impressions on
435 participants' social decisions (Hackel et al., 2015). Whereas instrumental reward associations
436 tend to be more strongly expressed in behavioral choices to interact with partners, semantic
437 trait associations are more strongly expressed in self-reported social preferences and intentions
438 for future interaction (Hackel et al., 2015; 2020; Traast et al., 2024). In other work, impressions
439 based in episodic and semantic knowledge were shown to play different roles in decisions to
440 help someone, based either on recalling the exact amount that person had donated to a charity
441 (episodic) or a gist description of the donation as "some" or "none" (semantic) (Hackel &
442 Mende-Siedlecki, 2023). The dissociation between semantic and episodic aspects of an
443 impression was also shown using a directed forgetting procedure: although instructions to
444 forget a behavior associated with a face impaired later episodic memory for the behavior, the
445 trait implied by the behavior remained semantically accessible and continued to influence
446 person judgment (Hupbach, Olcaysoy Okten, & Horn, 2022).

447 In cases where two or more memory systems compete to influence a response, the expression
448 of one over another may be moderated by situational factors. For example, although episodic
449 and instrumental learning normally function in concert, distraction (i.e., cognitive load)
450 selectively impairs episodic memory, leaving instrumentally-learned responses to primarily
451 drive performance (Foerde et al., 2006). A similar pattern has been shown in the context of
452 impression formation: although perceivers formed spontaneous trait and evaluative inferences
453 simultaneously, cognitive load selectively impaired the expression of trait inferences but not
454 evaluative inferences (Schneid et al., 2015).

455 The timing and certainty of information during learning can also affect the expression of
456 competing memory systems. Studies of feedback-based learning show that when feedback is
457 immediate, humans simultaneously form episodic and instrumental associations, but when
458 feedback is delayed by even a few seconds, instrumental learning is selectively impaired and
459 only episodic learning occurs (Foerde & Shohamy, 2011; Foerde et al., 2013). Similarly, in
460 uncertain environments, one relies more on episodic memory than on instrumental

461 associations in decision making, consistent with a shift from automatic to deliberative
462 processing (Daw et al., 2005; Nicholas et al., 2022). These findings likely have implications for
463 impression formation in situations marked by feedback delay or uncertainty, such as in online
464 communication.

465 This research reveals that different components of an impression (e.g., semantic, episodic,
466 instrumental, and Pavlovian) are expressed in different response channels, and that their
467 expression may be moderated by specific situational factors.

468 **Interactive effects.** Memory systems also function interactively, such that they can shape each
469 other's operation (Poldrack & Packard, 2003). While such interactions have been demonstrated
470 extensively in nonsocial domains (Doll et al., 2009; Foerde et al., 2006; Lindström et al., 2019;
471 Phelps, 2004), they are likely to have similar effects in social contexts (Amodio, 2019).

472 A well-known example of memory system interaction is that Pavlovian fear enhances the
473 activation and consolidation of episodic memory, reflecting the influence of amygdala activity
474 on hippocampal function (Kensinger, 2009; LaBar & Phelps, 1998; McGaugh, 2004). Although
475 much prior work has examined mood effects on impression formation (e.g., effects of sad vs.
476 happy mood) (Forgas, 2020), this Pavlovian-episodic memory system interaction suggests that
477 fear-based arousal in particular should enhance the encoding of episodic person memory—a
478 prediction consistent with observations of a negative bias in impression formation (Skowronski
479 & Carlston, 1989).

480 My colleagues and I recently examined the interactive effect of semantic and instrumental
481 systems in prejudice formation (Schultner, Stillerman et al., 2024). We proposed that mere
482 knowledge of a societal stereotypes, a form of semantic memory, can bias how a perceiver
483 experiences and learns from members of the stereotyped group through instrumental learning
484 in subsequent social interactions, leading to the internalization of prejudice. This memory
485 systems interaction— between declarative semantic knowledge and a nondeclarative
486 instrumental learning process—describes a process through which exposure to societal factors
487 can transform into individual-level implicit attitudes (Rösler et al., 2024; Traast et al., 2024).

488 Semantic knowledge, such as a preexisting preferences or stereotypes, may also prevent
489 individual from engaging in instrumental social-interactive learning. For example, if a person
490 holds a positive impression of a particular group, they may selectively interact with its members
491 and thus never form or update impressions of other groups (Denrell, 2005; Fazio et al., 2004).
492 This selective exposure effect has been proposed as a mechanism through which group
493 prejudices and stereotypes are formed and reinforced (Allidina & Cunningham, 2021; Bai et al.,
494 2022; Fazio et al., 2004).

495 Although research has just begun to directly explore interactive memory system effects in
496 impression formation, this approach promises to advance our understanding of how impression

497 components such as traits, stereotypes, and evaluations are formed and expressed, often
498 implicitly, in different social contexts.

499 **Section summary.** A key advance provided by a learning and memory analysis is that different
500 aspects of an impression—subserved by semantic, episodic, instrumental, or Pavlovian
501 systems—are expressed in different ways, and that a consideration of their independent and
502 interactive effects is essential for predicting how person impressions guide behavior.

503 **Impression updating**

504 Will Rogers famously quipped, “You never get a second chance to make a first impression.”
505 From a learning and memory perspective, this depends on how the impression was formed:
506 Whereas instrumental associations and semantic knowledge are readily revised, changes in
507 episodic memory and Pavlovian associations are not.

508 Much research on impression updating examines changes in *evaluation*—that is, how new trait
509 information about a person incrementally changes the positivity or negativity of an impression
510 (Asch, 1946; Cone et al., 2015). This focus on evaluative updating, as opposed to trait updating,
511 may reflect the specific mechanisms through which information is updated in different memory
512 systems. As described above, trait concepts are represented in semantic memory, which is not
513 updated in an incremental fashion but instead incorporates new trait knowledge. Evaluations,
514 by contrast, may be supported by semantic, instrumental, or Pavlovian memory processes; of
515 these, only instrumental associations are updated incrementally. Thus, conceptualizations of
516 incremental impression updating align most closely with an instrumental learning mechanism,
517 whereas categorical changes, such as revisions of trait concepts or reversals in evaluative
518 concepts, are more consistent with a semantic memory mechanism.

519 Few studies, to date, have directly examined the implications of memory systems for
520 impression updating. In one relevant program of work, distinct patterns of trait and evaluative
521 updating were demonstrated in the context of spontaneous trait and evaluative inferences.
522 Prior findings showed that spontaneous trait and evaluative inferences comprise distinct
523 representations, formed in parallel (Schneid et al., 2015); building on this work, Olcaysoy Okten
524 et al. (2019) found that only spontaneous evaluative inferences were updated in response to
525 new impression-inconsistent information about a target’s behavior, consistent with an
526 instrumental learning process. The updating of spontaneous trait inferences, by contrast,
527 involved the encoding of new traits alongside the old traits, consistent with a basis in semantic
528 memory. Subsequent work has shown that spontaneous trait inference updating does not
529 involve the replacement of old traits, but rather the addition of new trait information, and that
530 this new information is selected during social judgments (Olcaysoy Okten & Moskowitz, 2024).

531 Research on the instrumental learning of impressions has used computational reinforcement
532 learning models to demonstrate updating (Hackel & Amodio, 2018; Lockwood & Klein-Flügge,

2021). Consistent with reinforcement learning theory (Sutton & Barto, 1998), these models specify the incremental, trial-by-trial updating of a reward association (i.e., expected value) in response to new information. By showing that behavioral data from instrumental impression formation tasks fit best to such models, these studies provide strong evidence for an instrumental learning mechanism of updating (Schultner et al., 2024; Traast et al., 2024).

Given the different expressions of memory systems in behavior, an assessment of updating must be sensitive to the underlying representation of interest. Measures that rely on self-report, which include questionnaires and some implicit tasks such as the AMP, are primarily sensitive to changes in semantic learning. Measures that rely on action (e.g., behavioral classifications) and feedback, like most reinforcement learning paradigms (e.g., probabilistic selection tasks), are primarily sensitive to changes in instrumental learning. Behavioral tasks that pick up on freezing or response slowing are sensitive to changes in Pavlovian threat associations. To the extent a task combines these response features (e.g., as in the IAT, evaluative priming, some versions of the AMP), it may be sensitive to multiple underlying memory processes. If a measure mismatches the underlying learning process, then updating effects may be obscured.

A consideration of mechanism-measure match may illuminate longstanding questions about the nature of impression updating, such as whether implicit impression updating occurs slowly or rapidly (Rydell & McConel, 2006; Cone et al., 2015). In experiments by Rydell and McConnell, participants formed impressions of a target person by reading statements about a behavior, deciding whether it was true of the target, and then receiving feedback on whether their choice was correct—a task that involves elements of both semantic and instrumental learning. The authors found that a change in the valence of target behaviors produced a rapid change in evaluation on a self-report measure but a relatively slow change on the IAT, an implicit task that involves behavioral choice classifications. By comparison, Cone et al. (2015, 2017) used a similar impression formation task and found that, in response to a single extreme countervailing behavior, both implicit and explicit evaluations were updated. However, in their studies, implicit evaluation was measured using the AMP, a task in which participants make evaluative self-report judgments of targets following a positive or negative prime (Payne et al., 2005). Thus, it is possible that the discrepancy between findings reflects the different implicit measures: whereas responses on both the AMP and IAT involve a combination of semantic and instrumental processes, the AMP's greater sensitivity to semantic knowledge, relative to the IAT, should reveal more dramatic updating. Indeed, when the Cone et al. procedure was used with an IAT measure of updating, the signature reversal in impression valence was not observed (Cone & Calanchini, 2020). This analysis highlights the utility of a memory systems analysis for interpreting patterns of impression updating, and it provides a bases for developing interventions for impression change.

570 **VI. Implications for current debates**

571 Social cognition researchers have long debated the meaning of implicit impressions and
572 attitudes—for example, whether they can operate nonconsciously— and, relatedly, whether
573 impressions and attitudes represent single, dual, or multiple underlying processes. A memory
574 systems analysis advances these debates by considering contemporary memory research that
575 extends beyond conventional models of social cognition.

576 **What exactly are implicit impressions? And can they be nonconscious?**

577 Few topics in social cognition spark as much debate as the nature and significance of implicit
578 processes and the tasks designed to measure them (Gawronski et al., 2022). Are implicit
579 processes truly nonconscious? Unintentional? Or merely indirect? And how do they relate to
580 behavior? Many scholars have called for greater clarity in defining the construct (Melnikoff &
581 Bargh, 2018; Gawronski et al., 2022), while others suggest abandoning it altogether (Corneille &
582 Hutter, 2020). From the perspective of learning and memory, however, these debates partly
583 stem from the limitations of social cognition theories that narrowly assume a basis in semantic
584 memory.

585 The memory systems literature offers a more nuanced understanding of implicit processes in
586 part because it incorporates studies of nonhuman animals (e.g., mice, sea slugs)—subjects
587 that cannot self-report and may lack the capacity for semantic cognition. These studies
588 necessitated the development of models of learning and behavior, such as Pavlovian
589 conditioning and instrumental learning, that do not rely on explicit reports or semantic
590 processes. Furthermore, research using animal models permits the identification of neural
591 circuits underlying these implicit forms of learning and behavior, enabling these processes to be
592 theoretically distinguished from other cognitive mechanisms.

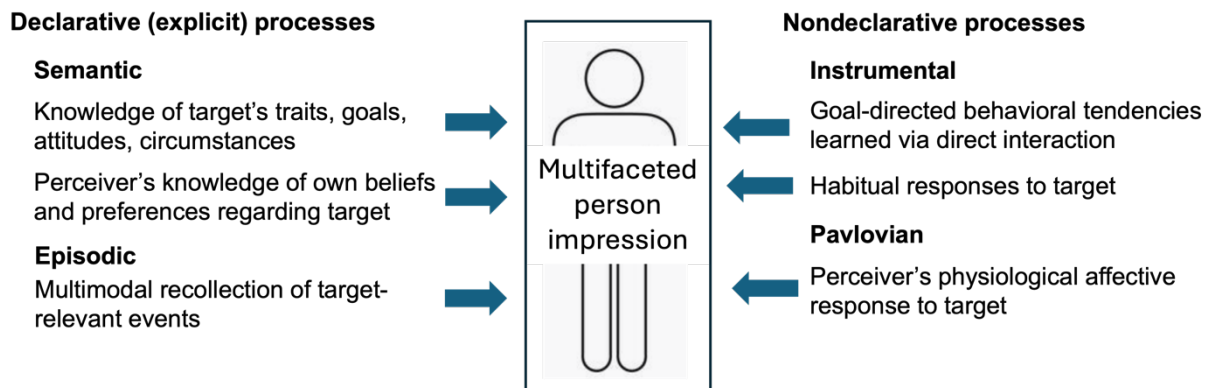
593 Studies of human brain lesion patients further elucidated the nature of implicit memory
594 processes. Research on temporal lobe patients, such as H.M., demonstrates that implicit
595 associations, involving Pavlovian or instrumental learning, can occur without declarative
596 knowledge of what was learned (Bechara et al., 1995; Knowlton et al., 1996; LaBar & Phelps,
597 1998). Conversely, patients with amygdala damage or Parkinson’s disease can learn explicit
598 associations, based on semantic or episodic memory, in the absence of Pavlovian or
599 instrumental learning, respectively. fMRI studies of healthy individuals provide additional
600 insight, showing that while the neural substrates of implicit and explicit processes are
601 dissociable, they frequently co-occur and may create the appearance of a unified response in
602 behavior (Foerde et al., 2006). This approach reveals that implicit and explicit processes involve
603 the coordinated activity of multiple memory systems rather than a single (e.g., propositional)
604 mechanism.

605 This body of evidence has inspired a range of experimental tasks and methods designed to
 606 isolate multiple forms of learning and memory, including Pavlovian, instrumental, semantic,
 607 episodic, or combinations thereof. This approach can be contrasted with the use of tasks in
 608 social cognition research that assume a basis in only semantic processing—a constraint that
 609 may limit the measurement and interpretation of implicit or nonconscious processes.

610 What does learning and memory research tell us about the measurement of implicit
 611 impressions? Some forms of memory—episodic and semantic—are declarative (reportable),
 612 can be expressed directly (explicitly), and are typically subject to awareness (Figure 4). Thus,
 613 semantic and episodic associations can be assessed using either explicit measures, such as self-
 614 reports, although they may also be observed indirectly in implicit tasks that assess conceptual
 615 associations, such as semantic priming. Other forms of memory—instrumental (including
 616 habits) and Pavlovian—are nondeclarative, expressed indirectly, and may operate outside of
 617 conscious awareness. As such, instrumental and Pavlovian associations can only be observed
 618 with indirect (implicit) measures, such as probabilistic classification or fear conditioning tasks,
 619 as these associations are not directly accessible to awareness and thus not reportable.

620

Implicit and explicit components of person impressions and attitudes



621

622 **Figure 4.** Implicit and explicit components of impressions can be described in terms of
 623 declarative and nondeclarative learning and memory systems.

624

625 It is notable that most implicit social cognition tasks, such as the IAT, AMP, and
 626 semantic/evaluative priming tasks, blur these distinctions between memory systems. That is,
 627 they measure semantic associations (i.e., of traits or evaluations) with an indirect assessment.
 628 While such tasks may give the appearance of a nonconscious semantic association, a learning
 629 and memory analysis suggests such measures capture the indirect expression of declarative
 630 (i.e., conscious) knowledge. This interpretation is consistent with evidence that people are

631 often aware of associations expressed on implicit tasks (De Houwer, 2006; Gregg et al., 2006;
632 Hahn et al., 2014; Morris & Kurdi, 2023).

633 To measure nonconscious associations, methods tailored to nondeclarative memory processes
634 are required. For instance, instrumental learning may be assessed using tasks that afford the
635 formation of action-reward associations while hindering semantic learning, such as probabilistic
636 selection tasks (Frank et al., 2004; Knowlton et al., 1996). Studies of impression formation have
637 adapted these tasks to demonstrate implicit social preferences that are independent of
638 participants' subjective attitudes or semantic associations (Hackel et al., 2015; Schultner,
639 Stillerman et al., 2024; Traast et al., 2024). Similarly, Pavlovian learning can be assessed using
640 Pavlovian fear conditioning paradigms paired with measures of freezing or autonomic arousal
641 (Bechara et al., 1999). Habits may be assessed using reward devaluation tasks which measure
642 learned behaviors that persist after they are no longer goal-relevant (Foerde, 2018). Critically,
643 some tasks engage a combination of memory processes, whereas others may assess only one
644 component of a multi-system response. Careful task design and interpretation are thus crucial
645 for isolating and understanding impression representations of interest.

646 It has been noted that while an actor may be aware of possessing a belief or association, they
647 may be unaware of its expression in behavior or the processes through which it is expressed
648 (Gawronski et al., 2022). For example, a math professor might be aware of his gender
649 stereotype beliefs but unaware of how they influence his grading decisions. In studies of
650 implicit impressions, a participant may be aware of their stereotype knowledge but unaware of
651 how it produces bias on an implicit task. This phenomenon can be explained by the interplay of
652 semantic and instrumental processes in most implicit tasks; that is, while one's belief is
653 represented in semantic memory, which is declarative, its influence on task behavior, which
654 involves target classifications in semantic priming, relies on an instrumental process that is
655 nondeclarative (Schultner, Stillerman et al., 2024; Solarz, 1960). Thus, a memory systems
656 analysis clarifies why some aspects of an implicit response are subject to awareness while
657 others are not.

658 ***Single- vs. dual vs. multiprocess accounts of impressions and attitudes***

659 How many processes are needed to explain impression formation? If we assume that
660 impressions are based on known mechanisms of learning and memory, then a multi-process
661 account based on these memory systems is most plausible. This multi-process account,
662 grounded in the functions and neural substrates of learning and memory, offers a deductive,
663 model-based approach to predictions about impression formation. From this perspective, the
664 critical issue is not the number of processes involved, but rather their specific functions in social
665 cognition (Amodio, 2019; Henke, 2010).

666 By contrast, traditional dual- and single-process models reflect an inductive approach that
 667 attempts to explain the available data with the most parsimonious account. Dual process
 668 models propose two general kinds of processes: one that is associative, automatic, impulsive,
 669 and nonconscious and one that is propositional, deliberative, reflective, and conscious (e.g.,
 670 Gawronski & Bodenhausen, 2006; Strack & Deutsch, 2004; Smith & DeCoster, 2000). Although
 671 dual-process models vary in their particular aims and features, they generally explain divergent
 672 patterns of implicit and explicit responses as arising from these two types of processing. Single-
 673 process models posit that responses on both implicit and explicit tasks can be explained by a
 674 single propositional process—an account suggested by evidence that single instances of explicit
 675 information can induce or change implicit evaluations (Gregg et al., 2003; DeHouwer, 2006;
 676 Kurdi & Dunham, 2020) and that participants are often aware of associations assessed by
 677 implicit tasks (Hahn et al., 2014; Kurdi & Morris, 2023).

678 From a learning and memory perspective, existing dual- and single-process models of social
 679 cognition can both be viewed as concerning the operations of semantic memory—that is, the
 680 conceptual beliefs or associations measured with questionnaires and conventional implicit
 681 tasks. If a model's purpose were to only explain expressions of semantic memory, then a
 682 memory systems analysis aligns with a single-process propositional account. However, if the
 683 goal were to explain other forms of social behavior, such as those guided by instrumental
 684 responses, habits, episodes, or Pavlovian reactions, then neither single- nor dual-process
 685 accounts are sufficient.

686 It is notable that some dual process models describe associative processes as affective or
 687 motivational—features that intuitively correspond to Pavlovian or instrumental processes (e.g.,
 688 Gawronski & Bodenhausen, 2006; Strack & Deutsch, 2004). An implication is that such models
 689 may benefit from respecification that includes more than one memory system. Doing so could
 690 expand their explanatory power and add precision to their measurement.

691 **Summary and future directions (700 words)**

692 The field of social cognition was borne of the insight that impression formation processes are
 693 rooted in learning and memory, originally importing theories of semantic memory to the study
 694 of person perception (Hastie et al., 1980). The current analysis continues this tradition by
 695 describing an updated perspective of impression formation informed by contemporary models
 696 of learning and memory. What are the major contributions of this updated approach?

697 **An expanded theoretical framework.** A memory systems framework broadens the scope of
 698 traditional impression formation theories to include all of the ways we experience and encode
 699 the social world, incorporating episodic, instrumental, Pavlovian, and habit components, a
 700 greater focus on behavior, and a grounding in neural function. Moreover, it introduces the idea

701 that different components of an impression can have interactive effects and provides a
702 framework for how such interactions guide impression formation, expression, and updating.

703 **Clarifying and expanding measurement.** A learning and memory perspective acknowledges
704 that conventional measures of social impressions and attitudes pertain primarily to semantic
705 memory, which may limit their ability to assess aspects of impressions involving other forms of
706 learning and memory. A learning and memory perspective suggests new methods for assessing
707 a broader range of impressions and attitudes, along with a theoretical framework for
708 interpreting them.

709 **Addressing existing theoretical debates.** A memory systems framework clarifies the role of
710 awareness and implicit processes in impression formation, and it addresses the single- vs. dual-
711 process debate by contextualizing it within a broader memory systems framework. It also
712 elucidates the process of impression updating, accounting for both fast and slow modes of
713 attitude change, and explains why different components of an impression may be expressed in
714 different kinds of responses.

715 **Predicting behavior.** A longstanding critique of impression formation research is that its
716 measures often fail to predict behavior. While existing models typically focus on the formation,
717 representation, and activation of impressions within the mind, a memory systems framework
718 generates predictions for behavior based on known neurocognitive pathways through which
719 memory influences decision and action. As such, it extends the scope of existing theories to
720 explain how impressions are expressed in behavior.

721 **What's next?** With an updated framework in place, the next step is to more thoroughly test its
722 predictions. Recent research has begun to explore interactive effects of semantic and
723 instrumental processes to understand how stereotypes influence impression formation in direct
724 social interactions (Schultner et al., 2024; Traast et al., 2025). Other research has used this
725 approach to examine the unique roles of episodic memory and habits in impression formation
726 (Hackel et al., 2019; Hackel & Mende-Siedlecki, 2023). Although earlier research has studied
727 Pavlovian fear conditioning effects in group-based impressions (Amodio et al., 2003; Olsson et
728 al., 2005), new questions on its interplay with other impression processes are ripe for
729 exploration. As this approach develops, it can also be integrated with updated models of
730 cognitive control and decision making to more fully explain how impressions function in
731 dynamic social relationships (Box 2).

732 An important new direction in impression formation research concerns the relation between
733 individual-level impressions and societal-level factors. A memory systems framework aids this
734 endeavor by specifying how individuals encode and internalize information from higher-level
735 social structures and communicate it to others (Schultner, Stillerman et al., 2024; Schultner,
736 Lindström et al., 2024). This approach provides a theoretical basis for situating impression

737 formation in a multilevel framework that connects individual-level processes to cultural and
738 systemic processes.

739 Progress toward these goals will require theoretical and methodological expertise that is
740 increasingly interdisciplinary, for example, by incorporating theory and methods from cognitive
741 neuroscience, computational cognition, and sociology into the social cognition curriculum. At
742 the same time, as impression formation research builds interdisciplinary connections, its utility
743 as a hub domain for examining the high-level functions of more basic cognitive processes is
744 increasingly recognized by the broader field.

745 **Conclusions**

746 The study of impression formation and updating, at its core, concerns the way we learn about
747 and remember people. By considering the multiple ways we can learn about people, the
748 framework presented here advances our understanding of how impressions are formed,
749 represented in the mind, expressed in behavior, and potentially changed. It provides an update
750 to classic theories of social cognition, which were originally informed by studies of semantic
751 memory, and brings us closer to Asch's (1946) holistic conceptualization of impression
752 formation as a core capacity of the human mind.

753 **Box 1. Memory systems & intergroup social cognition**

754 Research on impression formation and intergroup social cognition are closely related: whereas
 755 impression formation concerns individual-level processes, intergroup research extends this
 756 scope to include group and societal levels of analysis, with group-level traits and preferences
 757 corresponding to stereotypes and prejudice. Thus, a memory systems analysis of impression
 758 formation also informs our understanding of stereotyping and prejudice (Amodio & Cikara,
 759 2021).

760 **Clarifying representations of intergroup bias.** From a memory systems perspective, and in line
 761 with classic theories (Hamilton & Sherman, 1996), stereotypes reflect knowledge in semantic
 762 memory and thus may be expressed directly in verbal reports and also indirectly in conceptual
 763 word classifications. Departing from classic theories, however, a memory systems analysis
 764 identifies multiple forms of prejudice (i.e., a group-level attitude). These correspond to
 765 semantic evaluation, instrumental reward associations, Pavlovian threat responses, and habit—
 766 each of which reflects a form of group-based preference. Because an individual's intergroup
 767 bias could involve any combination of these processes, this model accounts for why prejudiced
 768 attitudes do not always align with stereotype knowledge and why some forms of intergroup
 769 bias are more likely to produce discriminatory behavior (Amodio & Devine, 2006; Dovidio et al.,
 770 1996, 2002).

771 **Measurement of intergroup bias.** A memory systems model also illuminates the measurement
 772 of intergroup bias. For example, it clarifies that word-based implicit prejudice tasks primarily
 773 assess semantic evaluation, and that other measures are needed to assess affective or
 774 motivational (i.e., instrumental) processes. It further suggests that self-report and implicit
 775 measures may differ not merely because of the different response format (Payne et al., 2008),
 776 but because they afford expressions of different underlying processes. Intergroup researchers
 777 have been at the forefront of developing new methods to tap into these different underlying
 778 components of bias (Amodio et al., 2003; Dunsmoor et al., 2016; Hackel et al., 2020b; Phelps et
 779 al., 2000).

780 **Predicting bias in behavior.** A common critique of intergroup research is that implicit bias
 781 measures are often weakly associated with behavior. The memory systems approach was
 782 developed, in part, to clarify how measures of implicit bias should predict behavior (Ratner &
 783 Amodio, 2011). It suggests that measures of bias reflecting semantic associations should
 784 primarily predict high-level judgments and verbal behavior, whereas measures reflecting
 785 instrumental or Pavlovian associations should be more predictive of nonverbal behaviors (e.g.,
 786 approach or social distancing).

787 **Prejudice reduction.** A memory systems analysis informs prejudice reduction by clarifying
 788 which aspects of bias are changeable and how they may be changed. By considering
 789 mechanisms of updating, it informs the design of interventions assessment of their impacts.
 790 Furthermore, by identifying forms of prejudice that are difficult to change (e.g., Pavlovian
 791 associations, habits), this analysis highlights the importance of structural interventions that
 792 supersede individual-level responses (Rösler & Amodio, 2022). That is, it suggests that while
 793 models of individual-level processes are critical for understanding bias formation and
 794 expression, effective bias reduction often requires structural-level interventions.

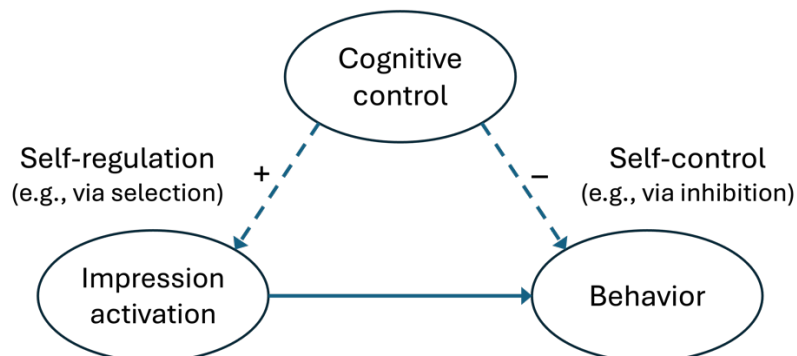
795 **Box 2. How are impressions regulated?**

796 To serve us adaptively, our impressions often require regulation. When selecting a doctor, we'd
797 do well to focus on their medical skills rather than their taste in fashion, just as a successful
798 holiday dinner may require us to overlook uncle Bill's taste for fringe politics. These
799 adjustments to impressions rely on cognitive control.

800 Classic dual process theories address how the activation of social knowledge—such as traits or
801 stereotypes—is modulated through the engagement of control (Bodenhausen & Macrae, 2000;
802 Devine, 1989; Fazio, 1990; Gilbert et al., 1998; Smith & DeCoster, 2000). Built on cognitive
803 theories of information search in semantic memory (e.g., Shiffrin & Schneider, 1977), they
804 conceptualize control as operating on the activation of an association in the mind; that is, by
805 inhibiting a mental concept or overriding it with an alternative.

806 By comparison, cognitive neuroscience models, which incorporate studies of both human and
807 nonhuman animals to address a broader range of responses, place greater emphasis on
808 behavior (i.e., motor processes) as the primary target of inhibitory control (Aron et al., 2014;
809 Badre, 2025; Miller & Cohen, 2001). That is, they suggest that cognitive control processes
810 broadly support self-regulation broadly by coordinating the goal-directed operation of memory
811 systems, but when self-control is needed (i.e., favoring one response over another), it occurs
812 through inhibition or switching of actions.

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816 **Box 2 Fig.** Cognitive control processes modulate impressions in two ways: by selectively
817 activating goal-relevant aspects of an impression in the mind (i.e., *self-regulation*), and by
818 inhibiting the influence of an impression on behavior (i.e., *self-control*).

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820 Thus, When it comes to overriding a response (i.e., *self-control*), this analysis suggests that
821 strategies targeting behavior are more effective than strategies targeting mental associations.
822 This perspective aligns with evidence supporting the effectiveness of behavioral
823 implementation intentions (Gollwitzer, 1999) and the ineffectiveness of mental suppression
824 (Monteith et al., 1998; Wegner, 1994).

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References

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